

SPORTS RULES:

Football

Event Type: Group Team Size: 13-15 [+ Coaching Staff]

Important Points:

1. The game will be played according to the usual rules laid down by FIFA.
2. More than one match can be scheduled for a team on a particular day.
3. All teams must bring their own kits. No Kits shall be provided by the organizers.
4. In case of heavy rain, decision taken by umpires will be considered as final.
5. Teams are requested to report the ground 15 minutes before the scheduled start time.
6. Walkover will be given to a team if the opponent team is not able to reach the ground within 15 minutes of the scheduled time.
7. No team shall argue with Referee/ umpires in any case as it would lead to cancellation of team registration and no refunds will be given. It could also attract proper disciplinary actions against the team.
8. It is preferred that a team should be composed of students from the same Institutes, however, the festival being an open festival, a team may be composed of students from multiple colleges/institutes etc. subject to the condition that they are all College/University regular students and possess appropriate University/Campus/Institute Identity Cards.
9. Academies & Clubs such as Dance/Theatre/ Music/Film Production/ Photography/Sports etc. are also permitted to participate, the festival being an open festival.
10. No extra labour will be provided for any team help.

Judging Criteria:

As per FIFA norms.

Basket Ball (Male & Female)

Event Type: Group

Team Size: 10 [+ Coaching Staff]

Important Instructions:

1. All matches shall be governed by norms of NBA
2. More than one match can be scheduled for a team on a particular day.
3. All teams must bring their own kits. No Kits shall be provided by the organizers.
4. In case of heavy rain, decision taken by umpires will be considered as final.
5. Teams are requested to report the ground 15 minutes before the scheduled start time.
6. Walkover will be given to a team if the opponent team is not able to reach the ground within 15 minutes of the scheduled time.
7. No team shall argue with Referee/ umpires in any case as it would lead to cancellation of team registration and no refunds will be given. It could also attract proper disciplinary actions against the team.
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college/University regular students and possess appropriate University/campus/institute Identity Cards.

9. Academies & Clubs such as Dance/Theatre/Music/Film Production/Photography/Sports etc. are also permitted to participate, the festival being an open festival.
10. No extra labour will be provided for any team help.

Judging Criteria:

As per BFI norms.

Volley Ball

Event Type: Group Team Size: 6-12 [+ Coaching Staff]

Important Points:

1. All rules are according to FIVB (Federation International De Volleyball) -
2. More than one match can be scheduled for a team on a particular day.
3. All teams must bring their own kits. No Kits shall be provided by the organizers.
4. In case of heavy rain, decision taken by umpires will be considered as final.
5. Teams are requested to report the ground 15 minutes before the scheduled start time.
6. Walkover will be given to a team if the opponent team is not able to reach the ground within 15 minutes of the scheduled time.
7. No team shall argue with Referee/ umpires in any case as it would lead to cancellation of team registration and no refunds will be given. It could also attract proper disciplinary actions against the team.
8. It is preferred that a team should be composed of students from the same Institutes, however, the festival being an open festival, a team may be composed of students from multiple colleges/institutes etc. subject to the condition that they are all college/University regular students and possess appropriate University/campus/institute Identity Cards.
9. No extra labour will be provided for any team help.

Judging Criteria:

As per BFI norms.

Table Tennis

Event Type: Group

Team Size: 3 - 5

Important Points:

1. All matches shall be governed by norms of Table Tennis Federation of India
2. More than one match can be scheduled for a team on a particular day.
3. All teams must bring their own kits. No Kits shall be provided by the organizers.
4. Teams are requested to report the ground 15 minutes before the scheduled start time.
5. Walkover will be given to a team if the opponent team is not able to reach the ground within 15 minutes of the scheduled time.
6. No team shall argue with Referee/ umpires in any case as it would lead to cancellation of team registration and no refunds will be given. It could also attract proper disciplinary actions against the team.

RULES

As per federation norms.

Chess

Event Type: Solo

Team Size: 1

Important Instructions:

1. All matches shall be governed by norms of FIDE
2. More than one match can be scheduled for a team on a particular day.
3. All teams must bring their own Chess Clock.
4. Teams are requested to report to the venue ground 15 minutes before the scheduled start time.
5. Walkover will be given to a team if the opponent team is not able to reach the ground within 15 minutes of the scheduled time.
6. No team shall argue with Referee/ umpires in any case as it would lead to cancellation of team registration and no refunds will be given. It could also attract proper disciplinary actions against the team.

RULES

- o- The game is going to be played between 2 players from different teams.
- o- The sequence of the matches and which team shall play against which team shall be decided by random lucky draw at the discretion of the organizing University.
- o- Each team consists of 1 players.
- o- All the team members must belong to the same Institute.

As per federation norms.

KABADDI

Event Type: Group

Team Size: 1 to 12 (+ Coaching Staff)

Rules:

- Each team must have a minimum of 10 (ten) Players and a maximum of 12 (twelve) Players in its match-day playing squad. 7 (seven) Players shall take the ground at a time and the remaining 3 (three) to 5 (five) Players shall be substitutes.
- The duration of the match shall be a minimum of 30 minutes divided equally in two halves of 15 minutes each along with 5 minutes interval between halves.
- The team that wins the toss shall have the choice of the court, or the raid. In the second half, the court shall be changed and the team, which did not opt for raid shall send their raider first.
- A raider shall continue to chant "KABADDI" as the approved cant. If he is not keeping the proper approved cant in the opponent's court, he shall be declared out and the opponent will be awarded one point and the chance to raid.
- During the course of raid none of the defenders shall touch the raider's court until completion of the raid. In case one or more defender touches the raiders' court before completion of the raid they will be declared out and the opponent team will be given that many points.
- Player or players who are out shall be revived in the same order as they were out.

****RULES & SCHEDULE ARE SUBJECT TO CHANGE IN THE SPIRIT OF THE GAME & FESTIVAL AND THE FINAL DECISION RESTS WITH THE HOST UNIVERSITY****

Judgement Criteria:

As per the IKF norms.

Event Name: Best Physique (Male)

Event Type: Solo

Registration Fee: 200

Description

In this event amateurs will display their physical fitness under different weight categories.

The Weight categories are:

- Under 65kg
- Under75kg
- Above 75kg

Rules are as per IFBB